

STERLING SOCCER ASSOCIATION
SPRING 2011 SEASON
3RD – 5TH & 6TH – 8TH GRADE TOURNAMENT RULES

Tournament Rules

1. Laws of Play. Play will be governed by the FIFA Laws of the Game, except where amended by the US Youth Soccer Rules of Play, and/or Sterling Soccer Association. These rules may be modified before the beginning of tournament play.

2. Home Team. The Home team will be the first team listed. The Home team will be responsible for supplying the game ball.

3. Playing Conditions. Teams will be expected to play according to schedule regardless of weather. Only the Field Supervisor or either Co-Director of Operations may reschedule games or alter the competitive format because of inclement weather or other just cause. Games shall be considered complete if the first half has been completed when play is stopped by the Field Supervisor or Referee, or either Co-Director of Operations. When necessitated by playing conditions or just cause, the games format may be altered to include shortening of games, penalty kicks or coin tosses.

4. Scoring Method and Bracket Winners. Bracket winners will be determined by the following point system:

Win	3 points
Tie	1 point
Loss	0 points
0 to 0 Tie	2 points per team (1 for a tie & 1 for a shutout)
Shutout	1 point
YELLOW CARD	- 1 point
RED CARD	- 2 points
Forfeit	4 points awarded to the non-forfeiting team. The Match will be scored as a 4-0 win for the declared winner

5. Tiebreakers. If, at the conclusion of Round Robin play, two teams have the same point total, the winner will be determined using the following tiebreakers in the order listed until one team is declared the winner.

1. Winner of head-to-head competition, if the teams have played each other in the tournament
(this criteria not used if more than two teams tied)
2. Winner of most tournament games
3. Fewest goals allowed
4. Most goals scored
5. Kicks from the penalty mark.

6. Red Cards and Ejections. Any player or coach dismissed from a game shall be ineligible to participate in the team's next game. At the discretion of the Field Supervisor or either Co-Director, the suspension may be increased and could result in ineligibility for more than one game. No substitution shall be permitted for a player who has been sent off during a particular game. A red carded player or ejected coach must leave the field immediately.

7. Grace Period. A minimum of seven players constitutes a team. A (10) ten-minute grace period shall be extended beyond the scheduled kick off time if seven players are not available at the scheduled kick off time. A team of seven players must start the game as soon as seven players are at the field after the originally scheduled start time. If at the end of the 10-minute grace period the team does not have seven players, the referee shall suspend the game and report the failure of the team to appear to the Field Supervisor or either Co-Director. The Field Supervisor or either Co-Director may declare a forfeit.

8. Uniforms. Each player shall wear an official uniform. Each jersey must have a different number. The goalkeeper is not required to have a number on his/her jersey. Players must wear a shirt during warm-ups prior to competition. ALL PLAYERS MUST WEAR SHINGUARDS AND THE REFEREE HAS THE RIGHT TO REQUEST PLAYERS TO PUT ON SHINGUARDS THAT ARE SIZED PROPERLLY.

9. Ball. The Home team will provide the game ball. The ball size is #4 for 3rd – 5th grade and #5 for 6th – 8th grade.

10. Casts. Braces and soft casts must be padded and approved in advance by the referee.

11. Substitutions. With consent of the Referee, substitutions may be made during any dead ball situation. All substitutes must enter and exit at the halfway line.

12. Game Length and Ball Sizes. Game length for 3rd – 5th will be 45 minutes – 2, 20 minutes halves with a 5 minute half-time. Game length for 6th – 8th will be 65 minutes – 2, 30 minute halves with a 5 minute half-time. NO OVERTIME OR SUDDEN DEATH PERIODS.

13. Shoot-outs (Penalty Kicks). If necessary, a penalty kick shoot-out will only be used as part of the tie breaking procedure. The Referee chooses the goal at which the kicks will be taken. The referee tosses a coin and the team who wins the toss will take the first kick. The home team will call the coin toss. Both teams take five kicks; kicks are taken alternately by the teams. If before both teams have taken five kicks, one has scored more goals than the other could score, even if it were to compete its five kicks, no more kicks are taken. If after five kicks the is tied, kicks continue until one team has scored a goal more the other (sudden death) from the same number of kicks. A different player must take each kick and all eligible players must take a kick before any player can take a second kick.

14. Team Technical Areas. Both teams will be located on one side of the field, and spectators will be seated on the opposite side of the field.

15. Number of Players. All divisions will be 11 vs 11, unless prior arrangments (both coaches agree and the Referee is notified) are made before kick-off or unless League Rules dictate otherwise.

16. Team, Players and Coaches. No player is allowed to play on more than one team. All team members must be registered with the Sterling Soccer Association, and must have played during the Spring 2011 Season to be eligible for their team’s Tournament Roster.

17. Team Discipline. A coach is responsible for the words and actions of his/her players and spectators. Verbal abuse of the opponents or referee by players, coaches or spectators will not be tolerated. Violations may result in forfeiture of the game and/or expulsion from the tournament.

18. Awards. Player awards will be given to the players on the teams finishing first. The winning team of each division will each be awarded a trophy.

19. Protests. NO PROTESTS ALLOWED.

20. Rules. FIFA/USYSA Laws of the Game apply to all situations not covered in these tournament rules.

Points earned in tournament				
	Game #1	Game #2	Game #3	Game #4
<u>3rd – 5th Grade Division</u>				
#1 Fleming – Padgett				
#2 Haxtun – Molde				
#3 Holyoke – Worley				
#4 Merino – Work/Hutt				
#5 Sterling – Farquhar				
#6 Sterling – Montalvo				
#7 Sterling – Navaro				
#8 Sterling – Sturgeon				
#9 Sterling – Hulse/Schnorr				
	Game #1	Game #2	Game #3	Game #4
<u>6th – 8th Grade Division</u>				
#1 Sterling – Baray				
#2 Sterling – Hayes				
#3 Sterling – Garcia				
#4 Haxt/Holy – McWilliams				
#5 Sidney – Mines				
#6 Ft. Morgan – Arndt				
#7 Ft. Morgan – Johnson				